Activity Log

8/31/13 4:00 - 5:00pm: Meet to discuss design and class structure. We now have an overall idea of what classes we will use and what each class needs to do as well as what information each class will store.

9/3/13 7:00 - 8:00pm: Deleted old files. Uploaded revised version of basic project structure based on what we discussed in lab along with formal headers, proper includes, most simplistic functions defined, and a makefile for streamlined UNIX compilation. NOTE: Could not figure out proper syntax for declaring a vector of sets in the Relation class. (“std::vector< std::set< std::string > > keys;”) Main function still empty.

9/4/13 3:00 - 4:00pm: Uploaded new version of project. Notable features include more member functions being defined: create\_table, union, etc. Error with “std::vector< std::set< std::string > > keys;” still broken. Main function still empty.

9/5/13 8:00 - 10:00am: Uploaded new version of project. Notable features include cleanup utility (close, exit, etc.), display utility, and progress on sort utility. Error with set was due to misplacement of #include <set>. Some functions tested and perform expectedly.

9/7/13: Uploaded new version with open function working

Please note that it is now set up as a Visual Studio project.

9/19/13: Set up parser code and database engine code in the same repository and commented on how to call manager functions from parser.